

Reservations—All reservations are completed at the Gamehaven Scout Office at Rochester, MN. Questions about reservations—call the office at 507-287-1410 .

Rental Basis—Most facilities are rented on a per day basis. Unless otherwise indicated, this is the minimum charge. For over-night camping check in is after 1:00 PM. All campers must be accompanied by at least two adults 21 years of age or older.

Activity Shelters—The State Fire Marshall has determined the sleeping capacity of the shelters is 23 people and requires all cooking to be done outside of buildings. Shelters include heat, electricity, mattresses, and cleaning equipment. All trash must be placed in the dumpster by entrance to the Maintenance Building.

Scout Groups—Include Cub Scout Packs, Boy Scout Troops, Venture Crews, and Explorer Posts of Gamehaven Council.

Service Projects—”A Scout is Helpful”. We strongly encourage Scouts to participate in service projects at camp. Please call or check with the Camp Manager for projects you can help with while at camp at 507-287-1410.

<u>RENTALS</u>	<u>GAMEHAVEN SCOUT PRICES</u>	<u>OUT-OF-COUNCIL/ NON-SCOUTER PRICES</u>
CAMPSITES – 8 with water, 20 primitive	\$3.50/person/night	\$8.00/person/night
LODGES - Pheasant (shelter #2) & Deer Lodges (shelter #3) - Maximum occupancy 23 people.	\$45/day	\$70/day
ADMIN BUILDING CONFERENCE ROOM	\$10/hour	\$10/hour
CABINS – maximum occupancy 4 people – 6 cabins available for rent. Available for use in Winter.	\$15/per night/cabin	\$25/per night/cabin
GAMEHAVEN POOL – **There is a minimum fee of \$25 – All rules and policies on the back page must be followed.	\$3/person *	\$5/person**
FIRE RING – with firewood	\$20/day	\$30/day
PICNIC AREA – includes Pavilion	\$20/day	\$30/day
WATERCRAFT EQUIPMENT RENTAL		
Canoe (2 paddles/PFD)	\$20/day \$10/half day	\$30/per day \$15/half day
Kayak (1 paddle/life jacket) Kayaks are for GSR use only.	\$20/day \$10/half day	\$30/day \$20/half day
OTHER PROGRAM EQUIPMENT		
Grill - for cookouts.	\$30 includes propane	\$30 includes propane
Rental of Commissary Building – must have a food handlers course.	Negotiable	Negotiable
<i>Snow shoes and snow tubes are available for rent in the winter. Contact Gamehaven Council for trail and snow conditions.</i>		

ALL INJURIES MUST BE REPORTED

CAMP MANAGER'S REPORT ON USE OF COUNCIL CAMP FACILITIES

To be completed by the Camp Staff and returned to the Council Service Center within
7 days of the date of camp use. Complete all information.

Unit & No or Name of Out-of-Council/Non-Scout Group _____

Arrival Check-In: Time _____ Date _____

Departure Check-Out: Time _____ Date _____

Name of Key Adult Leader: _____

Attendance - Scout Group: Cubs _____ Webelos _____ Scouts _____ Venture _____ Adults _____

Out-of-Council/Non-Scout Group: Boys _____ Girls _____ Adults _____

	YES	NO		YES	NO
Check-in on arrival	___	___	Trash in plastic bags & placed in dumpster	___	___
Permit presented	___	___	Facilities grounds cleaned	___	___
Adult always in charge	___	___	Mattresses stacked	___	___
Cars properly parked in parking lot	___	___	Rented equipment returned in good condition	___	___
Tress & facilities unmarked	___	___	Windows closed & locked, heat & lights turned-off	___	___
Proper fire safety, all fires out	___	___	Owed additional fees paid	___	___
Proper use & storage of liquid fuels	___	___	Check-out on departure	___	___
Follow Camp Rules & Policies	___	___			

Service project completed _____

Additional rental fees charged for use of buildings, grounds, equipment:

Items used _____

Cost owed _____

Charges for repairs, replacements, cleanup, failure to properly check-out:

Items _____

Costs owed _____

Total money owed _____ Collection by staff _____ To be billed _____

Signed by Camp Staff _____ and Adult Leader _____

RULES AND POLICIES GOVERNING USE OF GAMEHAVEN SCOUT RESERVATION

PERMIT REQUIRED—Those wanting to use the Gamehaven Scout Reservation (Property, Building, Equipment) of the Gamehaven Council must secure an approved permit for use. The permit must be presented to the Camp Manager upon arrival at camp. Applications should be received at least **30 days in advance of the date of requested use**. All permits to use Gamehaven Scout Reservation are issued on a first come, first served basis as applications and fees are received at the Council Service Center. **No group will be allowed to remain on Council property without a permit.**

SEASONAL LIMITATIONS—During summer months, the availability of camp facilities is limited and use must be planned so as to not interfere with the needs of council summer programs in progress. Use of facilities may also be limited during other times when council or district events are happening.

REFUND POLICY—Any fees paid for use of camp facilities are **not refundable**. They are transferable to another date only if notice of cancellations is received at the Council Service Center prior to 72 hours of the time that the group is to arrive at camp.

CHECK-IN AND CHECK-OUT—All camp users must check in with the Ranger or Administration office upon arrival and present an approved permit. Before leaving, camp users must check out with Ranger or at Administration office. Campsites, building, and equipment used will be inspected by the leader and the Camp Staff at check-in and check-out. The user must pay the cost of any damages determined at check-out. For damages that can be repaired, the price of repairs will be billed to the user. If facilities require cleaning a clean-up charge of \$25 per hour will be billed to the user. Minimum cleanup charge is \$25.

DENIAL OF COUNCIL CAMP FACILITIES USE—The Gamehaven Council reserves the right to cancel permits or to deny permits to groups whose conduct has been such to indicate their use of camp facilities is not in the best interest of Scouting. This includes groups with unpaid debts for past camp usage.

TRAINED ADULT LEADERSHIP—All groups using camp properties must be under the supervision of at least two adults 21 years of age or older at all times. Adults must have current Youth Protection Training.

MOTOR VEHICLES—All motor vehicles are to be parked in designated parking areas only and are to remain there.

GOOD TURN PROJECTS—Leaving the camp in better condition than it was when you arrived is the mark of a good camper. All groups are encouraged to do a camp Good Turn Project while at camp. Ask the Camp Ranger for possible project ideas and get his permission before starting any project.

TENT DITCHING—Absolutely no ditches are to be dug around tents. Proper pitching avoids ditching.

SMOKING POLICY—National Boy Scouts of America SMOKE-FREE Policy states: The use of tobacco products is prohibited in any form on scout owned property or at official Scout activities. This also include vapor cigarettes.

TRASH—Garbage, trash, tin cans, etc. are to be placed in plastic trash bags. Filled bags are to be deposited in the area designated by the Camp Staff. Do not bury refuse. Remind all members not to litter.

WOOD—Do not cut down any trees. Use downed and dead wood for fires. A good Camper always leaves a supply of firewood for the next camper. *To protect our land from infectious disease, we do not allow wood from outside of camp.*

FIRE & LIQUID FUEL SAFETY—Build fires only in designated fireplaces. Do not dig holes for fires. Never leave fires unattended. Use water to extinguish fires and make sure they are dead out before leaving. No open flames are allowed in tents, use only flashlights or battery lanterns. Do not build fires near tents or sleeping bags. Do not use liquid fuels to start fires. All liquid fuels present a potential fire hazard. Liquid fuels and their use in lanterns, camp stoves, etc., is permitted only under adult supervision. Fuel should be locked in storage under adult control. Lanterns and camp stoves, which use liquid fuels, are not allowed in buildings or tents.

PETS—Pets are not allowed on council properties. Violators will be asked to remove pets. (Visual Aid Animals excluded.)

HUNTING—Hunting of any kind is not allowed on camp properties because it presents a safety hazard both to camp users and facilities. Violators will be asked to leave. *Only* exception is Youth Deer Hunt in fall.

ALCOHOLIC BEVERAGES—Alcoholic beverages are not allowed on council properties. Violators will be asked to leave.

FIREWORKS—Fireworks are not allowed on council properties. Violators will be asked to leave.

SHOOTING SPORTS—All ranges are available for use as long as certified instructors are present and prior authorization has been received from the Camp Ranger.

FIREARMS—Firearms are allowed only on the shooting range. Please see Rules and Regulations for shooting range. *Shooting range requires a different registration form.*

FISHING—Fishing is permitted at the Gamehaven Lake. All fishing must be done in accordance with current regulations of the State of Minnesota. Those 16 years of age or older must possess a current State Fishing License. Access to the lake is by using the path next to the inlet stream or public access on the north side of camp property.

CANOE/KAYAK RENTAL—Canoes and related equipment are available for rent. Scout groups should check to see if Local Tour Permits or National Tour Permits are needed for trips. Trailers are not available for rent. Motorboats and sailboats are not available for rent.

WATERCRAFT SAFETY—All use of watercraft at Scout events is limited to daylight hours only and must be done under the supervision of an adult at least 21 years of age, who has earned “*Safety Afloat*”. This person’s name and qualifications are to be listed on the permit application. No more than 3 people to a canoe and all **must wear** life jackets. All canoers must be able to swim 100 yards. Please reference your Guide to Safe Scouting.

SWIMMING FACILITIES USE & SAFETY—The swimming pool at Gamehaven Scout Reservation is available for group swimming. The use of the facilities must be done under the supervision of certified lifeguards. Lifeguards can be provided by the council for an additional expense.

INJURY—The Camp Staff must be notified of any injury. A report needs to be filled out immediately if treatment by a physician in medical facility is required. Forms and contact numbers are posted at Manager’s quarters.

Current BSA policies listed in “Guide to Safe Scouting” will supersede safety requirements listed on this form.